

## Relationship Between Arousal and Choice Reaction Time

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doi: <http://dx.doi.org/10.13005/bbra/1341>

(Received: 16 June 2014; accepted: 20 July 2014)

**Traditional Inverted-U hypothesis had been the primary model used by sport psychologists to describe the arousal-performance relationship. However, many sport psychology researchers have challenged this relationship. The aim of the present study was to determine the relationship between arousal and Choice Reaction Time (RT) performance. 28 non-athlete female undergraduate students (mean age: 20 years and 6 months) voluntarily participated in this study. They were asked to produce responses by depressing buttons with two fingers of one hand in choice RT task. Skin Conductance Level (SCL) as arousal index was recorded continuously during performance. Results indicated that arousal did not correlate with performance. This finding provides no support for the Inverted-U hypothesis in relation to choice RT performance.**

**Key words:** Arousal, skin conductance level, choice reaction time, inverted- U hypothesis.

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In many situations, one should take the best decision at least possible time. The importance of this issue is more obvious in the world of sports, as taking the correct decisions at least possible time considered an important part of skilled performance<sup>1</sup>. In such cases, the reaction time is very important. Reaction time (RT) also called response latency is defined as time from the onset of a stimulus to the occurrence of a response (S-R interval)<sup>2,3</sup>. It is a reliable index related to processing speed of sensory stimuli made by central nervous system and its execution as motor response<sup>4,5</sup>.

There are many factors, such as type of stimulus and stimulus intensity<sup>6-8</sup>, which affect reaction time. Moreover, some studies show that

characteristics of the subjects such as age, gender and level of arousal may also change the RT<sup>9-13</sup>.

Reviewing the literature shows that arousal improves some aspects of performance. Preliminary studies<sup>14,15</sup> proved a relation between performance and arousal level. There are several hypotheses such as drive theory, catastrophe model, Individualized Zone of Optimal Functioning (IZOF), inverted- U hypothesis and etc tried to describe the relationship between arousal and performance. In this context, inverted- U hypothesis have been the primary model used by sport psychologists to describe the arousal-performance relationship<sup>16</sup>. According to this, the relationship between performance and arousal is curvilinear, meaning that performance increases up to a certain level of moderate arousal, but as the arousal increases further performance deteriorates<sup>17</sup>. Stennett<sup>18</sup> examined this issue in human participants in auditory tasks and realized that these tasks will be performed better in the average levels of arousal. Studies of Sjöberg<sup>19</sup>, Levitt and Gutin<sup>20</sup>, Martens

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and Landers<sup>21</sup>, Lansing *et al.*,<sup>22</sup> and some other studies<sup>2,9, 23-25</sup> supported inverted-U hypothesis, but some others have failed to show this<sup>26-28</sup>. Some researchers also have reported no relationship between arousal and cognitive functions such as RT<sup>29-34</sup>. Gould and Krane<sup>35</sup> pointed out that most conflicting results may be due to controversies over the concept of arousal and its related states. One of the reasons is application of different measures of arousal measurement, such as heart rate (HR) and skin conductance level (SCL) and inconsistency reported between these measures<sup>36-38</sup>.

Difficulties in finding appropriate measure for arousal measurement in the literature of psychophysiology continued until Tremayne and Barry<sup>39</sup> suggested SCL as an index of arousal. SCL is a sensitive measure of the tonic modulation of sympathetic activity<sup>40</sup> and the “gold standard” in the measurement of arousal<sup>41</sup>. It shows the electrical changes related to the activities of sweat glands (which are mostly concentrated in the palm of the hands and feet).

This study was designed to examine the relationship between arousal and performance in the choice RT. SCL was considered as index of arousal and its relationship with the performance of choice RT was evaluated.

## METHOD

### Participants

28 non-athlete, right-handed female undergraduate students, aged between 18 and 22 (mean age 20 years and 6 months), participated in this study. None of the participants had previous experience in RT tasks; none of them ever suffered from an epileptic seizure, serious head injuries, or periods of unconsciousness and none had hearing or vision problems, or received treatment for nerve or sensory problems.

### Procedure

After describing the study to the participants, data were collected separately from each participant in an air-conditioned laboratory; electrodermal activity was recorded using a constant voltage device (UFI Bioderm Model 2701). Two 7.5 mm diameter Ag/AgCl electrodes were attached on the distal phalanges of the second and third digits of the participant's non-preferred hand, with an electrolyte of 0.05 M NaCl in an inert

viscous ointment base.

Participants sat facing the screen with their fingers resting comfortably on the response buttons. They were presented with two-choice RT task. The test included two series of stimulus, each series consist of 20 separate stimuli. Participants had to respond quickly and accurately by depressing one of two vertically arranged buttons (gray & black) on a response box. They worked with two fingers of one hand (each finger on a button). The visual stimuli consisted of “dot” and “cross” were used in this test. Depends on presented stimulus, one had to respond to that specific stimulus. For example, if the “cross” displayed on screen, she would respond by depressing gray button. If it didn't, she'd respond by depressing black button. Each stimulus was preceded by a warning signal (a blue exclamation mark). This signal appeared 1.5 seconds ahead of the stimulus and remained visible until the stimulus was presented. After a response given by participant (by depressing a button) nothing was displayed on the screen for 2 seconds. Then the warning signal appeared again to indicate that the next stimulus is going to be presented. After a practice session, the task commenced when understanding of the instructions was evident. SCL was sampled continuously at 10 Hz.

### Data Processing

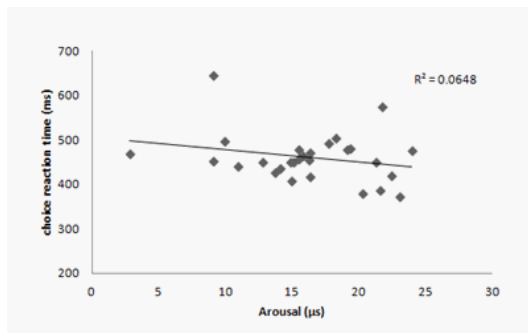
The mean of SCLs which were recorded during the test was used as arousal index. Mean choice RT for correct responses were taken as the measure of performance.

### Statistical Analysis

We used r Pearson to determine the relationship between arousal and choice RT task. The significant level for the tests was set at  $\leq 0.05$ . All analyses were executed using the statistical package SPSS 16.

## RESULTS

The mean choice RT for each participant is shown in relation to arousal in the Fig.1. As shown in the Figure, Choice RT versus arousal showed a weak negative linear relationship. Correlation of arousal with choice RT was -0.25 and the coefficient of determination was 0.06. This relationship was not statistically significant ( $P > 0.05$ ).



**Fig.1.** Mean RT of each subject as a function of arousal level. Set of data in this figure is fitted with a linear regression line and the coefficient of determination for this regression is indicated

## DISCUSSION

The aim of this study was to evaluate the relationship between arousal and choice RT. Although several studies have shown that the relationship between choice RT and arousal follows an inverted U pattern<sup>9-10, 19-20, 22-25</sup>, some studies have also failed to provide support for this hypothesis<sup>26-28</sup>. In this study, we found a weak linear relationship between arousal and performance which was not statistically significant. Our study provides no support for inverted- U hypothesis which is consistent with some previous studies<sup>26-28</sup>. It would appear that the linear relationship found in the present study can be better explained better by drive theory. According to this theory, increases in arousal will lead to an improvement in performance. According to Hull [40], a linear improvement will only be shown if the task is well learned and habit strength is high. If the task is novel, there will either be no significant effect or a catastrophe effect at some stages. It seems that inexperienced participants in RT tasks can explain the observed weak linear relationship in this study.

Several previous studies failed to report inverted- U relationships, this was often because the linear relationship was too dominant<sup>26,41</sup>. However the relationship observed in the current study was not statistically significant; the relationship was linear rather than inverted-U shape. It seems many factors affect the relationship between arousal and performance. Raedke and Stein<sup>42</sup> stated that to understand more and better of arousal/performance relationship, the interaction between arousal,

thoughts and feelings should be considered. Further studies on this issue through considering different factors are necessary to examine arousal/performance relationship.

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